



MOD INFORMATION CARD

Grand Theft Auto V
ASI Script Modification

TSM – Train Simulation Mod

VERSION: V2.10

RELEASE: 2016-JAN-31

COMPATIBILITY: GTAV-PC

REQUIREMENTS: Any GTAV ASI ScriptHook

DESCRIPTION

- Take control of any train in San Andreas.
- TSM attempts to strike a balance between realism and casual gameplay.
- Features a unique custom GUI for both train types, stations/stops, speed limits, sounds, and a unique control scheme.
- Features dynamic acceleration and braking values based on the actual layout of a given train.
- TSM takes engine power, train mass, friction, and inclination into account.
- Features an additional view mode (to look behind).
- Online, players riding a train under the user's control will be notified via game SMS of the next station or stop.

CHANGELOG

- Increased time required to hold emergency brake button for it to take effect.
- GUI distance to station text will display orange when below 300 yds.
- Some minor fixes.

NOTES

- Consult the **DEFAULT CONTROLS** file to view the list of default TSM control keys.
- Consult the **FEATURE INFO** file for some useful information regarding TSM.
- If improper information is displayed in GUI, the train must be calibrated by approaching a station.
- Players using the **PLD** mod should temporarily disable it by pressing **Alt + Ctrl + L**.

INSTALLATION

- A GTAV ScriptHook must be installed for any .asi modification to work. The original may be found [here](#).
- Using script modifications in GTA Online can result in a temporary or permanent ban from the service.
- 1. Place the .asi and .ini files provided in the download inside your main GTAV game directory.
- 2. Also place the TSM folder provided in the download inside your main GTAV game directory.
- 3. Start your game.

CREDITS

- TSM is coded by Lt.Caine.
- Thank you to Alexander Blade without whose work scripting for GTAV would not be possible.